

# Heir to the Throne New Country Guide

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## Smolensk

One of the oldest known Russian cities, Smolensk is first attested as early as in the Russian Primary Chronicle of 863 AD. Located on the fault line between the expansionist Lithuanian Monarchy, and the Grand Duchy of Muscovy, Smolensk over time came to be a contested prize in the long and ongoing conflict between those two countries, and was eventually annexed by Lithuania in the early 15th century.



## Nizhny Novgorod

Nizhny Novgorod grew to prominence as one of the Russian cities that had escaped the initial waves of Mongol invasion, on account of their relative insignificance at the time, and who then later grew to power in the power vacuum that followed. Annexed to Vladimir - Suzdal in 1264, Nizhny Novgorod was later incorporated as an important city of Muscovy in 1392.



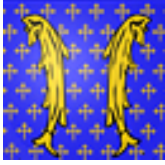
## Murom

An independent political entity between 1010 and 1393, Murom would later, along with many other similar small independent Russian states, be annexed to the growing power of Muscovy.



## Jerusalem

Any Catholic country who controls the Holy Land -- the province named Judea in the Eastern Mediterranean -- has the option of reestablishing the old crusader Kingdom of Jerusalem, assuming the province has also been converted to catholicism. While there were many titular Kings of Jerusalem throughout history, The Kingdom as a meaningful geographical entity had ceased to exist by the turn of the 14th century, and reestablishing it would be a great victory for Christianity.



## Bar

A historic Duchy of France, as well as of the Holy Roman Empire, Bar is located north-east of modern day France. A long term strategic interest of both Burgundy and France, the first objective for anyone playing Bar is survival.



## Berry

Located in central France, and a French Vassal at that, the Duchy of Berry is a part of the decentralised French peerage. France will likely be looking to annex the Duchy, so anyone playing it should first focus on breaking free from French vassalage. Assuming you can do that, an accomplishment in itself, going on to form France yourself is pretty much a given, though far from easily accomplished, goal.

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## The Hanesatic league

The Hanesatic league was an important North German trade league who, during its heydays in the 14th and 15th centuries, wielded significant military and economic power along the shores of the Baltic. With its focal point in the North German city of Lübeck, the Hansa is one of the few countries who start the game as a Merchant Republic. Bring other nations into your trade league, and watch as the ducats flow through Lübeck, and into your coffers.